

Reference

Colwell, J.L., L. Gannon, T. Gunston, *et al*, "Shock Mitigation Seat Test and Evaluation", Human Factors in Ship Design and Operation Conference, Royal Institution of Naval Architects, London, 2011

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Small High Speed Craft (HSC)





Small High Speed Craft (HSC)

Extreme motions High-G slam impacts



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HSC Shock Mitigation

Protect people from high-g slam impacts





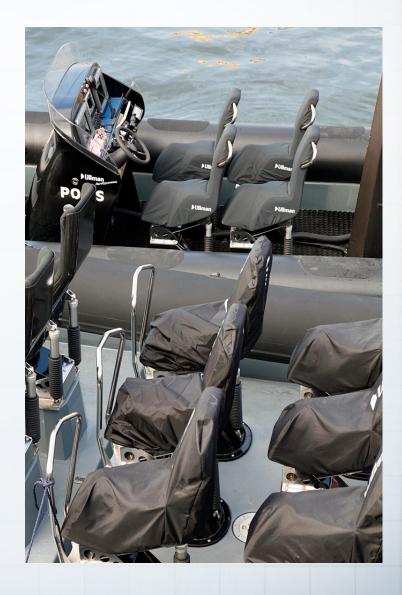
HSC Shock Mitigation

Seats



Decks







Shock Mitigation Seats

• Vertical protection, generally adequate





Shock Mitigation Seats

- No lateral protection
- Require novel solutions



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No mitigation for lateral acceleration

(person supported at hips and shoulders)





Goals

• reduce the risk of acute and chronic injuries to CF personnel



- reduce the risk of acute and chronic injuries to CF personnel
- improve state of the art for shock mitigation seats



- reduce the risk of acute and chronic injuries to CF personnel
- improve state of the art for shock mitigation seats
- develop concise requirements for CF acquisition projects
 - performance specifications
 - evaluation criteria



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- establish new methodologies for
 - modeling & simulation
 - test & evaluation



- reduce the risk of acute and chronic injuries to CF personnel
- improve state of the art for shock mitigation seats
- develop concise requirements for CF acquisition projects
 - performance specifications
 - evaluation criteria
- establish new methodologies for
 - modeling & simulation
 - test & evaluation
- not product comparisons for pre-selection



- Phase 1 benchmark contemporary technologies
- Phase 2 develop test capabilities and test protocols
- Phase 3 develop mathematical models and simulation codes
- Phase 4 validate Phase 3 models using Phase 2 methods
- Phase 5 document achievements, make recommendations



Phase 1 - benchmark contemporary technologies
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Vessel Class

| Class | Description |
|-------|---------------------------------|
| 1 | Low speed commercial / leisure |
| 2 | High speed commercial / leisure |
| 3 | Search and Rescue |
| 4 | Military |



Vessel Class

| Class | Description | Speed |
|-------|---------------------------------|---------|
| 1 | Low speed commercial / leisure | < 20 kt |
| 2 | High speed commercial / leisure | ≥ 20 kt |
| 3 | Search and Rescue | ≥ 30 kt |
| 4 | Military | ≥ 40 kt |

Racing boats not classified



Exposure Severity

| Severity | Description |
|----------|-------------|
| 1 | Mild |
| 2 | Moderate |
| 3 | Severe |
| 4 | Extreme |



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|-------|---------------------------------|
| 1 | Low speed commercial / leisure |
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| Severity | Description |
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| 1 | Mild |
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Taken together, vessel class and expected exposure severity provide the basis for risk assessment and for specification of shock mitigation seat requirements



| Class | Description | Severity | Description |
|-------|---------------------------------|----------|-------------|
| 1 | Low speed commercial / leisure | 1 | Mild |
| 2 | High speed commercial / leisure | 2 | Moderate |
| 3 | Search and Rescue | 3 | Severe |
| 4 | Military | 4 | Extreme |

Problem: encountering exposure severity greater than expected for class might result in injury, as shock mitigation equipment is not up to the task (risk mitigation)



| Class | Description | | Severity | Description |
|-------|---------------------------------|---|----------|-------------|
| 1 | Low speed commercial / leisure | * | 1 | Mild |
| 2 | High speed commercial / leisure | | 2 | Moderate |
| 3 | Search and Rescue | | 3 | Severe |
| 4 | Military | | 4 | Extreme |

Problem: shock mitigation equipment selected for extreme environment might not work so well in much less demanding environment (specify adaptability/control)



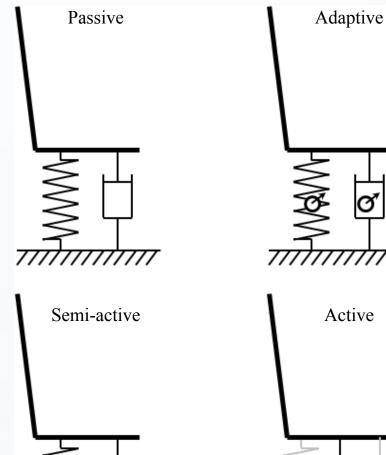
| Class | Description | Severity | Description |
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European Physical Agents (Vibration) Directive 2002 may be appropriate for Classes 1 and 2, associated with "mild" and "moderate" exposure severity (what about "severe" & "extreme"?)



Seat Suspension Configurations

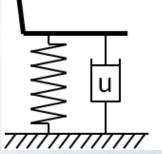
- 1. Passive
- 2. Adaptive
- 3. Semi-active
- 4. Active

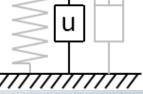


adjustable

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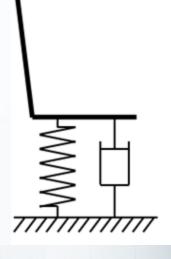
continuous control signal





Passive Suspension

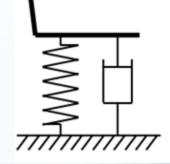
- Pre-tuned for expected environment
- Simple and robust
 - no electronics, no external power
- Challenges:



Passive

Passive Suspension

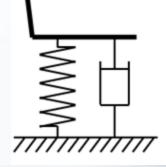
- Pre-tuned for expected environment
- Simple and robust
 - no electronics, no external power
- Challenges:
 - 'heavy' occupant or loads > 'bottom-out'



Passive

Passive Suspension

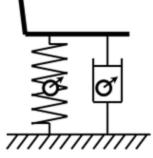
- Pre-tuned for expected environment
- Simple and robust
 - no electronics, no external power
- Challenges:
 - 'heavy' occupant or loads > 'bottom-out'
 - 'light' occupant or loads > 'doing-doing'



Passive

Adaptive Suspension

- Same or similar components as 'passive'
- Easy to adjust/tune suspension characteristics
 - manual
 - automatic
- Adjustments not continuous, not 'controlled' in real time
- Challenges similar to 'passive', but less restrictive

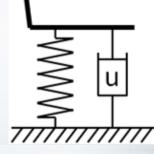


Adaptive

Semi-active Suspension

- Dynamic control
 - control suspension characteristics in real time
 - control by removing energy from system (only)
 - includes motion sensor, processor & control actuator
 - possible control strategies:
 - time-averaged characteristics
 - real time, within motion cycle (e.g. rise time)
 - potential for use with real time 'look ahead' sensors

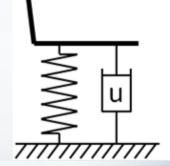
Semi-active



Semi-active

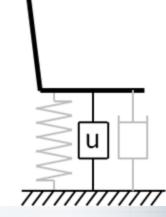
Semi-active Suspension

- Challenges:
 - modest external power requirement
 - higher complexity
 - performance in failure modes



Active Suspension

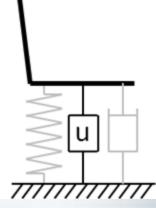
- Dynamic control
 - control suspension characteristics in real time
 - control by adding energy to system
 - can also remove energy from system
 - includes motion sensor, processor & control actuator
 - possible control strategies:
 - time-averaged characteristics
 - real time, within motion cycle (i.e. rise time)
 - potential for use with real time 'look ahead' sensors
 - decouples transmitted force from compression of suspension



Active

Active Suspension

- Challenges:
 - higher external power requirement
 - higher complexity
 - performance in failure modes



Active



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Back + Front

mounted

Shock Mitigation Seat Acquisition



Driver Seat



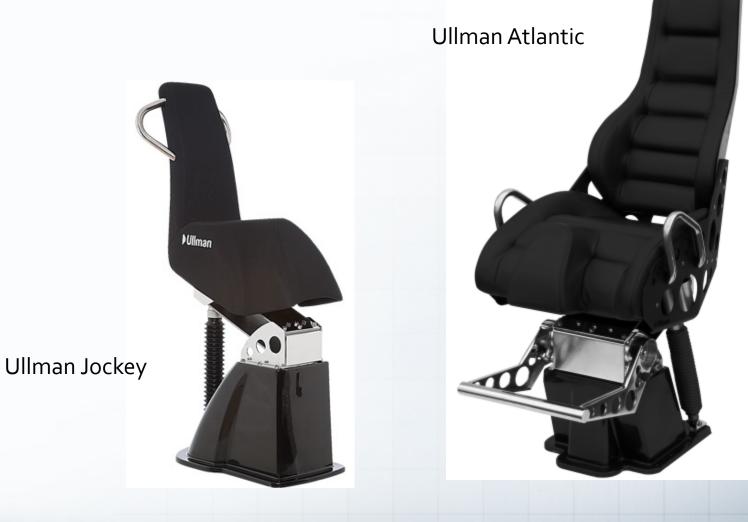
Shock Mitigation Seat Acquisition





Shock Mitigation Seat Acquisition

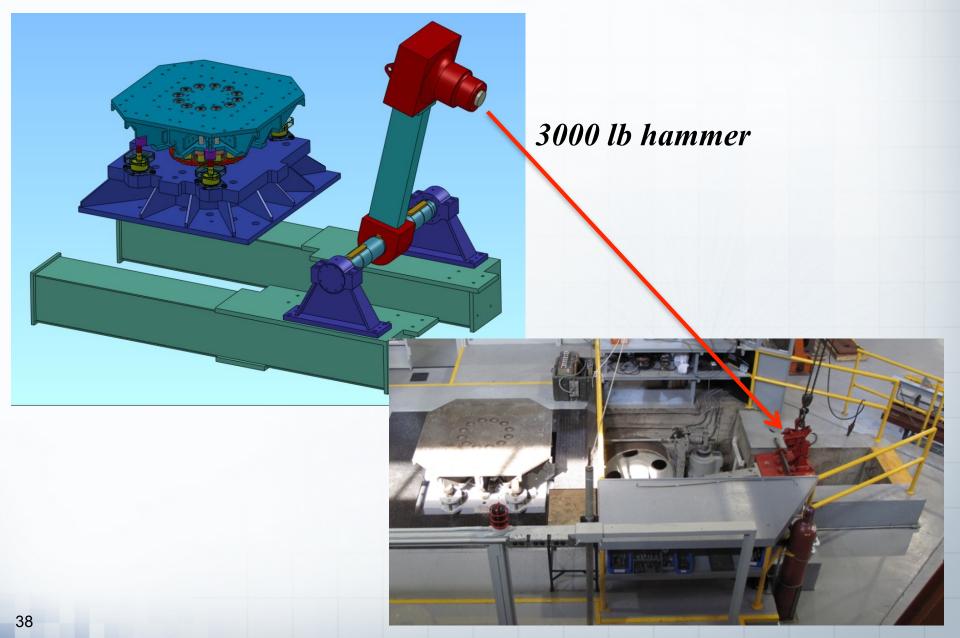
• Ullman Dynamics (SE)

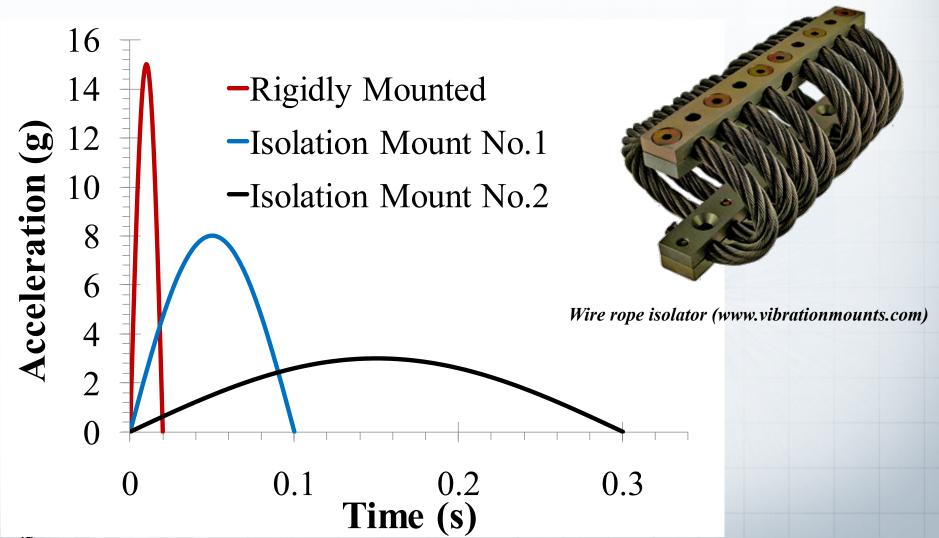




- Testing by Naval Engineering Test Establishment (NETE)
- Single impact test
- 22 seats to test in total
- 11 seat types 2 of each for repeatability
- 3 impacts for each of 3 g levels = 9 impacts per seat
- Seats hard mounted + 2 resiliently mounted set ups:
 - 9 impacts per seat x 3 mounting configurations = 27 impacts per seat





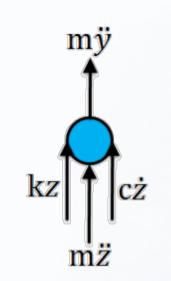


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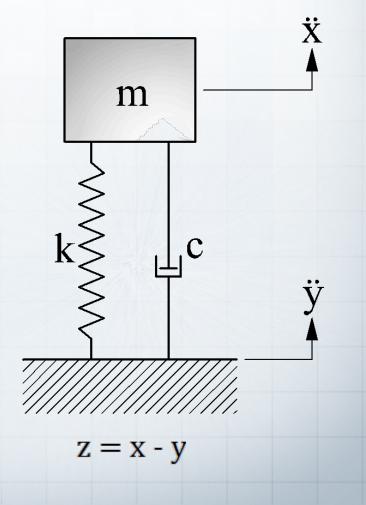


Numerical Modelling

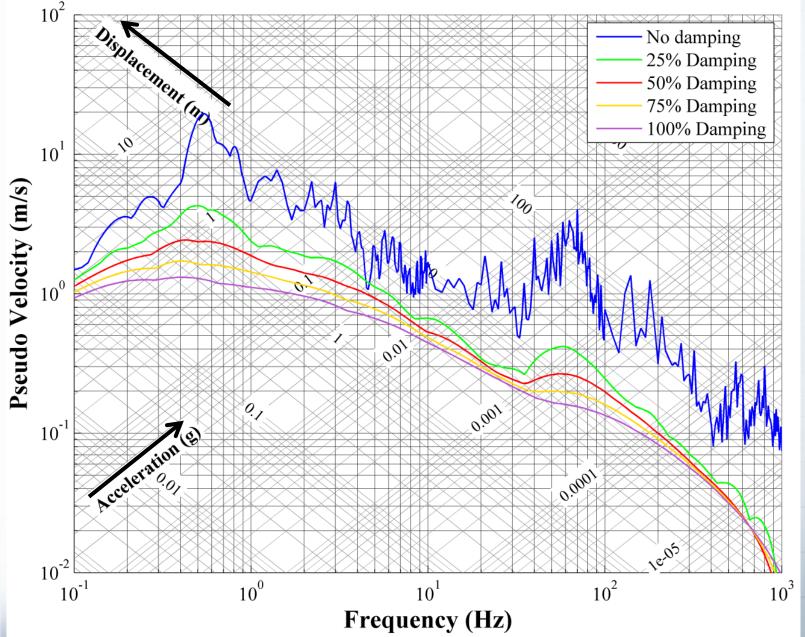
• MATLAB & Simulink



 $m\ddot{z} + c\dot{z} + kz = -m\ddot{y}$



Numerical Modelling



, DÉFENSE

DEFENCE

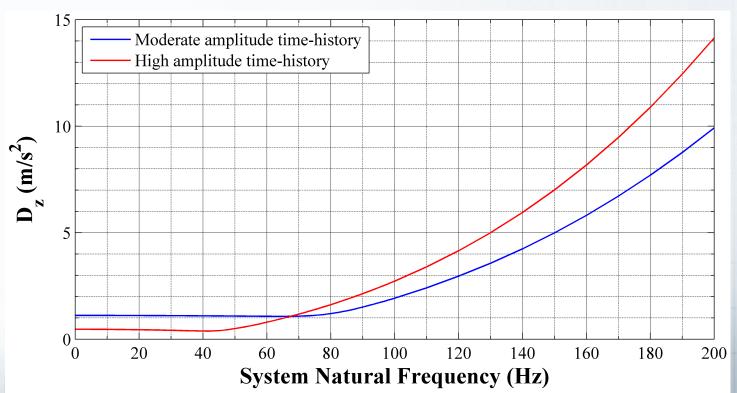


Numerical Modelling

• Vibration dose: L

$$D_z = \left[\sum_i A_{iz}^6\right]^{1/6}$$

- Accelerations are frequency-weighted
- Neural network limited to accelerations < 4 g





Way Ahead

- Test individual suspension components
- Validate numerical models
- Method for testing semi-active and active seats

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