

Seakeeping By Design



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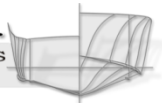
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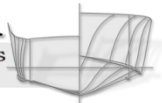
INTRODUCTION

- What is seakeeping? According to Wikipedia:
 - **Seakeeping** ability is a measure of how well-suited a [watercraft](#) is to conditions when underway. A [ship](#) or [boat](#) which has good seakeeping ability is said to be very **seaworthy** and is able to operate effectively even in high [sea states](#).
- Dad says: “They all go the same speed when it gets rough.”
- Small Craft System
 - Vessel / Designer / Operator
 - Total system integration
 - Each must know the requirements / objectives of the other
- The operator can affect ride quality, but it’s the boat geometry that has the primary influence.
- Selecting a good set of geometry for the hull is up to the designer, and it isn’t just luck!
- How do we do it at DLBA??



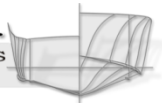
OUTLINE

- Background
- Vertical acceleration characteristics
- Design methodologies
- New concepts & technologies
- DLBA design techniques
 - Experimental
 - Analytical



BACKGROUND

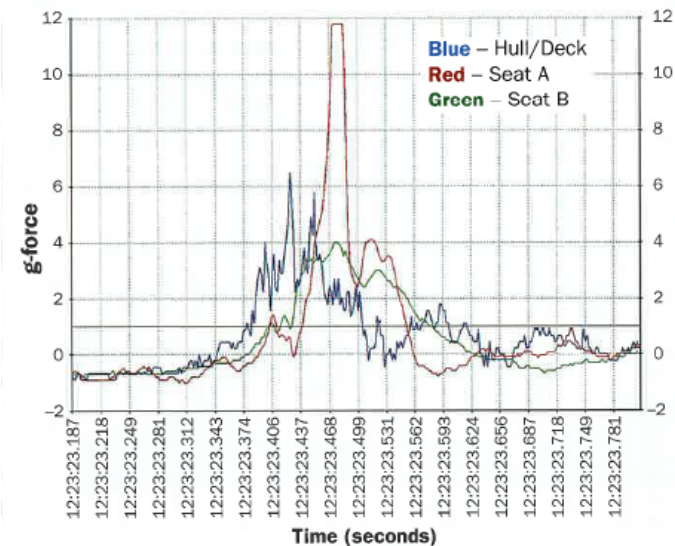
- Planing in a seaway is a tough environment
- Seakeeping qualities of a planing hull form have an (good/bad) impact on vessel efficiency and ride quality
 - Good seakeeping and low resistance require different qualities.
 - For open ocean craft, seakeeping is of primary importance
 - Traditionally, peak vertical acceleration has been the primary concern
- Recently other factors have been receiving more scrutiny
 - RMS accelerations
 - Whole Body Vibration (WBV)
 - Motion Introduced Interruptions (MII)
 - Motion Sickness Incidence (MSI)
 - Motion Induced Fatigue (MIF)
 - Injury (Sed8)
 - ISO 2631:1-5, MIL-STD-1472G, STANAG 4154
- This presentation focuses on reducing the peaks through the development of the hull geometry.



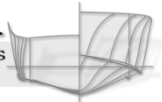
VERTICAL ACCELERATIONS

- Dynamic
- Random
- Non-Linear
- Statistical relationships
- Difficult to predict accurately
- Predictions and trends *may* lead to hull geometry improvements
- A “fast” hull is not necessarily “sea-kindly”
- Analytical prediction techniques
 - Regression equations
 - Time-step simulations
 - CFD
- Experimental evaluation techniques

Figure 3. Highest Impact, in Seat A



Ref: Mannerberg, J, 2013, “Practical Impact-Exposure Testing”, *Professional Boatbuilder*, April/May, pp. 52-60.

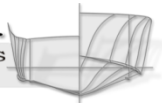


REGRESSION EQUATIONS

- Savitsky-Brown
 - Average acc @ CG and bow
- Hoggard-Jones
 - Average of the 1/10th highest acc @ CG & bow
- Classification Societies
- ISO 12215
- Structure vs. Human Factors
 - 1/100th vs 1/10th & RMS

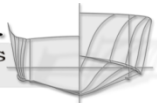
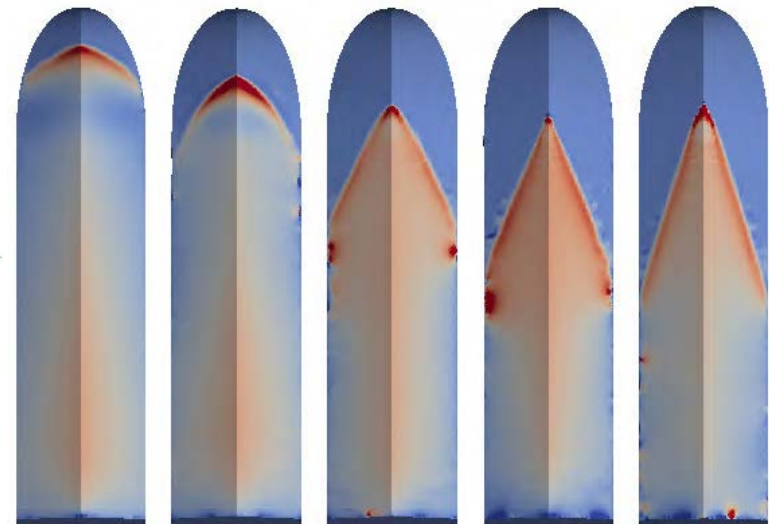
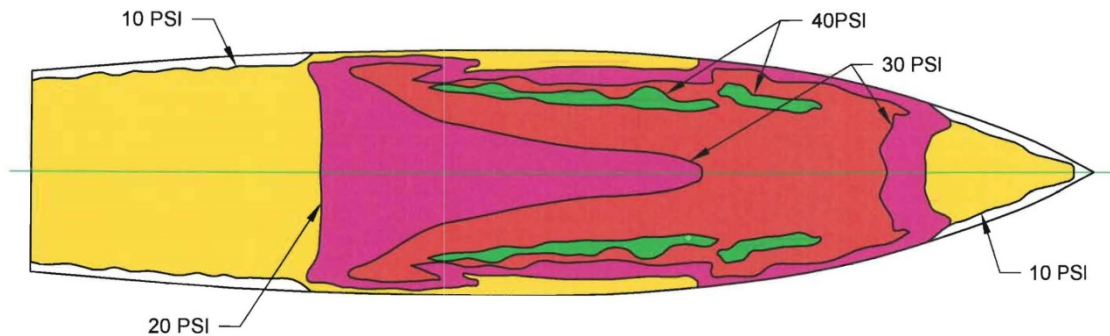
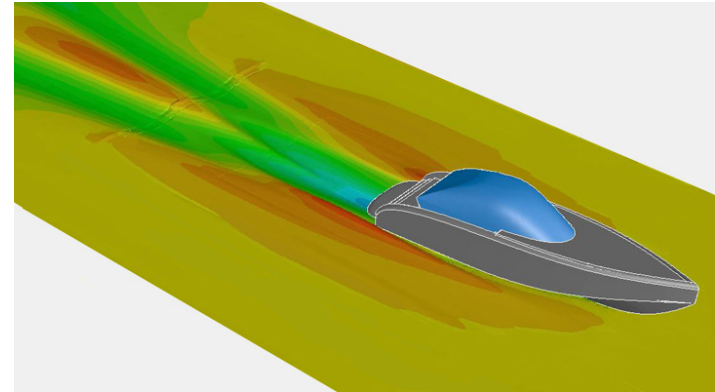
$$\eta_{Avecg} = 0.0104 \left(\frac{H_{1/3}}{b} + 0.084 \right) \frac{\tau}{4} \left(\frac{5}{3} - \frac{\beta}{30} \right) \left(\frac{V_k}{\sqrt{L}} \right)^2 \left(\frac{L/b}{C_\Delta} \right)$$

$$\eta_{1/10cg} = 7.0 \left(\frac{H_{1/3}}{Bpx} \right) \left(1 + \frac{\tau}{2} \right)^{0.25} (F_{n\nabla})^{1.0} / \left(\frac{Lp}{Bpx} \right)^{1.25}$$



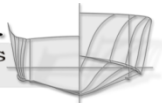
SIMULATIONS & CFD

- Strip theory / time step & computational fluid dynamics
- Increased accuracy (maybe)
- Look at pressure distribution on the hull
- Analytically intense
 - Not fast to perform
 - Increased cost
- Very good for comparative analysis



EXPERIMENTAL MODEL TESTS

- Hydrodynamic model testing in random waves of the representative wave period provides the highest accuracy
- Test Matrix
 - # Models, Loading conditions, speeds, sea state definition
- Data Capture
 - Accelerometer locations, frequency, foundation stiffness
- Data Processing
 - Peak counting, filters, data scaling (Standard G)
- Note:
 - Results are very much affected by the waves in the seaway.
 - Hull response is due to wave contact, and a statistical distribution has a broad range of wave heights, periods, and therefore slopes.



NEW CONCEPTS AND TECHNOLOGIES

- Enlarged Ship Concept
 - Moves crew away from bow
 - Increases hull length
- Axe Bow Concept
 - Reduces the probability of bow emergence
- Interceptor based ride control systems
 - Pitch & roll

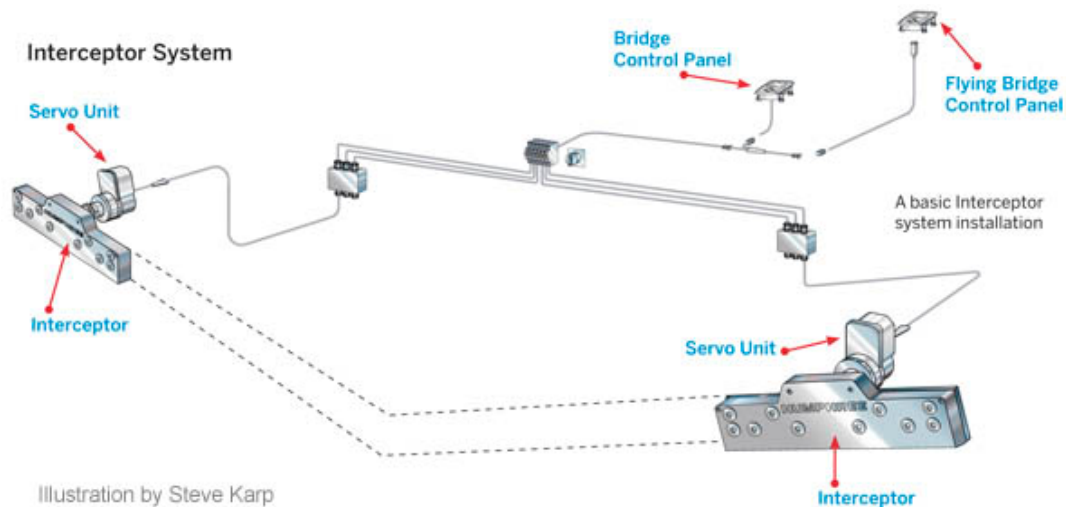
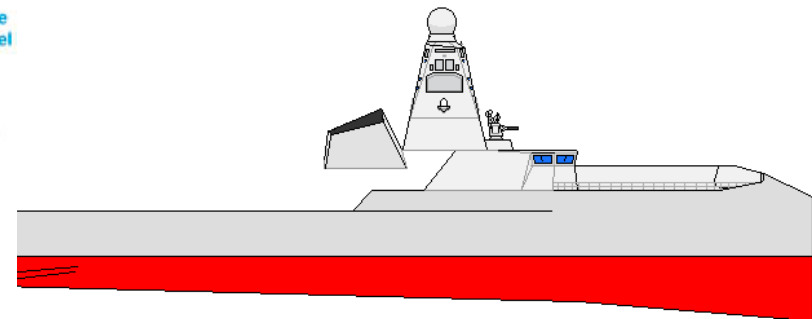


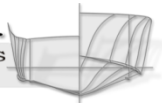
Illustration by Steve Karp



DLBA EXPERIMENTAL DESIGN TECHNIQUES

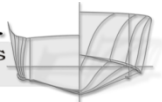
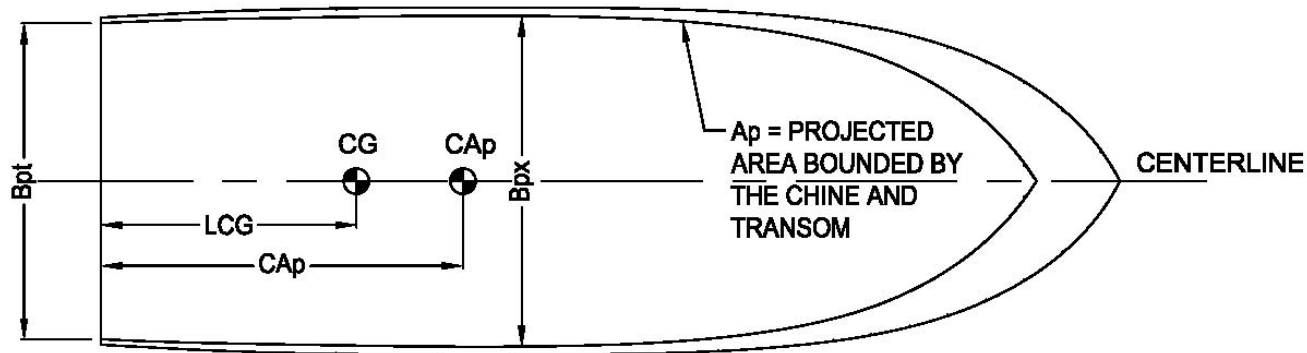
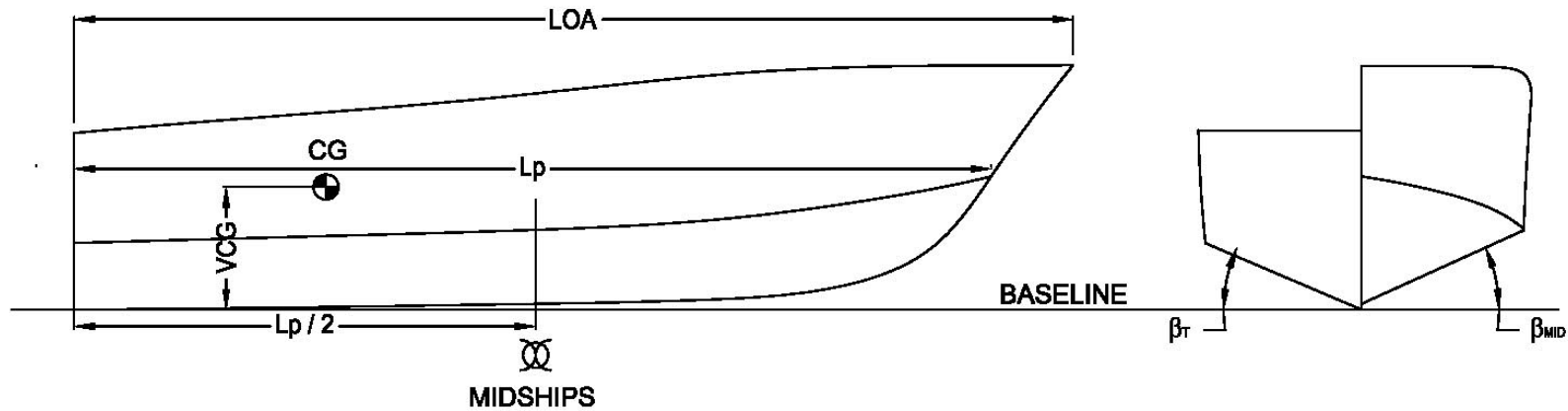
- Hydrodynamic Model Testing
- Test Matrix
 - # Models > 1 if funding can support
 - Loading conditions = $3 < X < 9$
 - Speeds = high and low
 - Sea state definition = $H_{1/3}$ & T_w
- Data Capture
 - Location = More than 1 longitudinal and transverse
 - Frequency = 1000 hz
- Data Processing
 - Standard G (peak counting, filters)
 - Don't rely on statistical relationships for scaling

Show video of Seakeeping Model Test



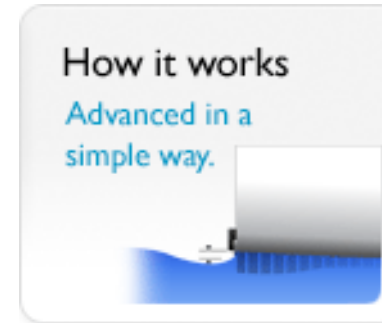
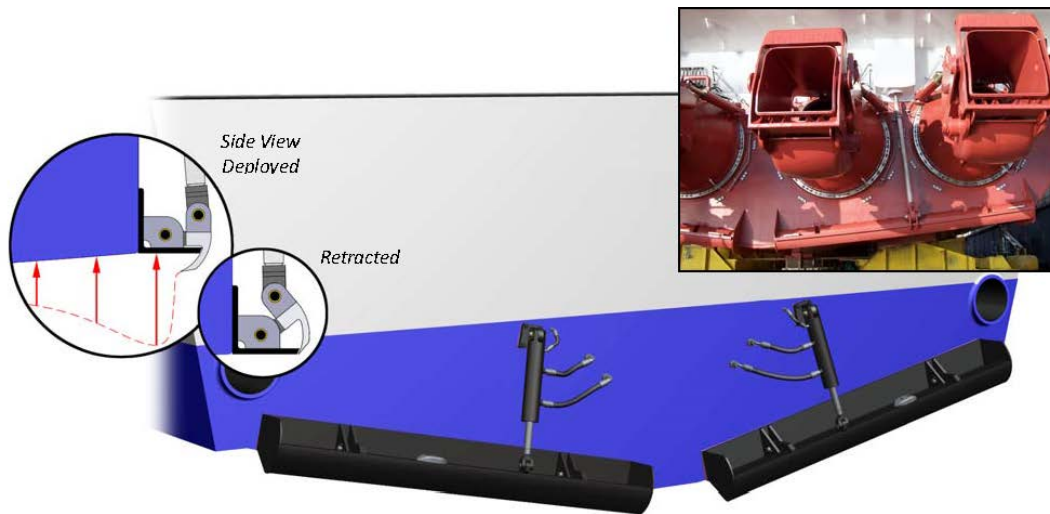
DLBA ANALYTICAL DESIGN TECHNIQUES


- $H_{1/3}/\nabla^{1/3} \leq 0.25$
- Bottom loading ($A_p/\nabla^{2/3}$)
 - Full load between 5.75 and 7.0

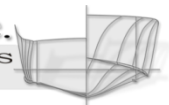
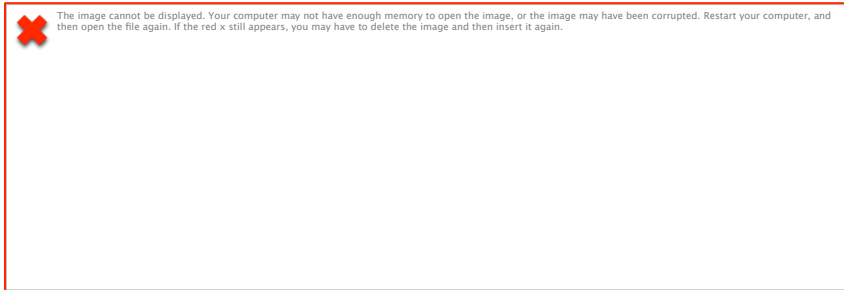


DLBA ANALYTICAL DESIGN TECHNIQUES

- Dynamic trim control
 - Reduce trim when necessary

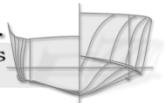
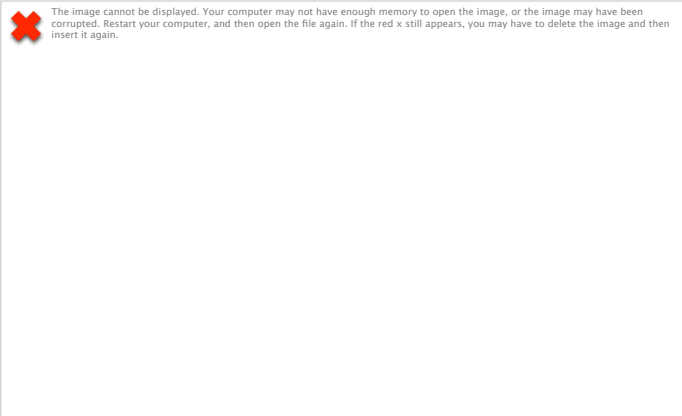


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DLBA ANALYTICAL DESIGN TECHNIQUES

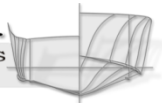
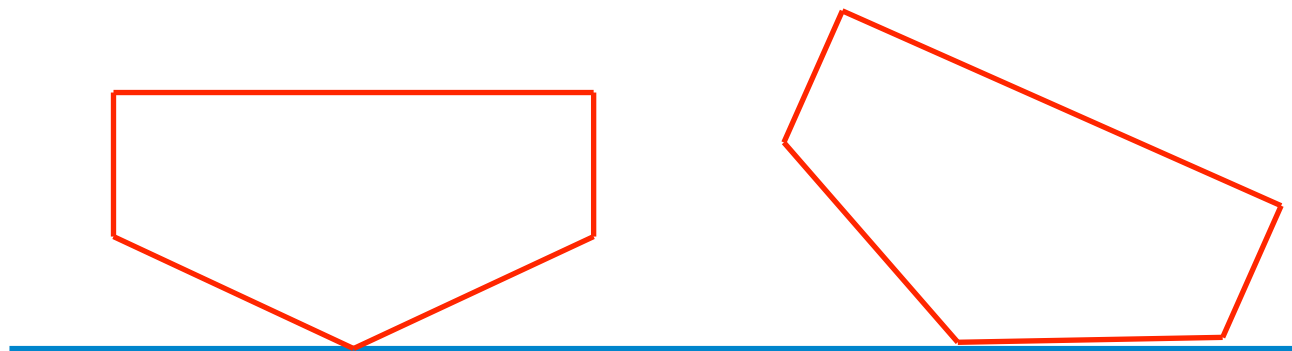
- Fixed trim control
 - May be necessary if dynamic trim is always too high
 - Appendages or hull geometry



DLBA ANALYTICAL DESIGN TECHNIQUES


- High L/B
 - Increases dynamic trim angle
 - Higher beam loading
 - Water slap analogy
 - Less “frontal area”
- Moderate deadrise
 - No more than 22 degrees midships

$$\eta_{1/10cg} = 7.0 \left(\frac{H_{1/3}}{B_{px}} \right) \left(1 + \frac{\tau}{2} \right)^{0.25} (F_{n\nabla})^{1.0} / \left(\frac{Lp}{B_{px}} \right)^{1.25}$$




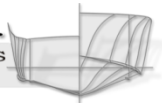
DLBA ANALYTICAL DESIGN TECHNIQUES

- Double chine / lifting strake
 - Flow of water must separate and clear above hull geometry

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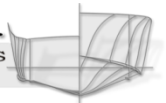
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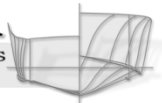
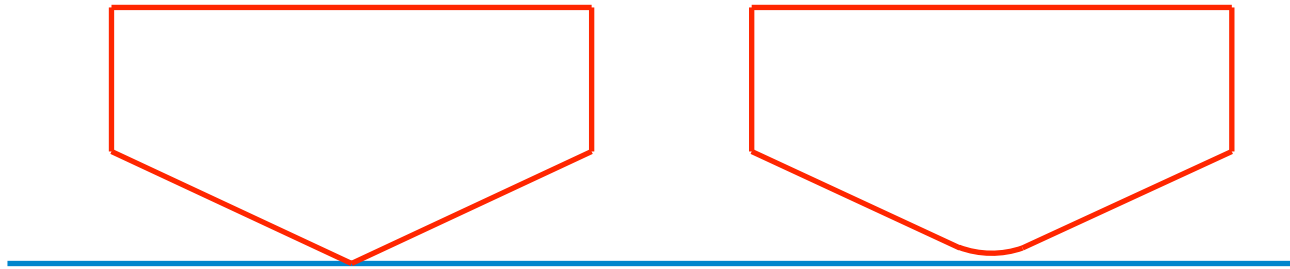
- Transverse section shape
 - Concave section provide drier ride
 - Convex sections provide softer ride
 - Oxbow is the best of both worlds???

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DLBA ANALYTICAL DESIGN TECHNIQUES

- Round keel
 - Distributes the load upon impact



COMMENTS?
QUESTIONS?
SUGGESTIONS?
RECOMMENDATIONS?



THANKS!

