



# Key highlights Cruden B.V.

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1

#### Started in 2002

- 20+ years of world's leading simulator development in automotive
- Since 2015 active in Fast Craft training Simulation

2

#### Strong and talented team to do the job

- 35 FTE highly educated, loyal to Cruden,
- Willing to go the extra mile

3

#### **Based in Amsterdam, The Netherlands**

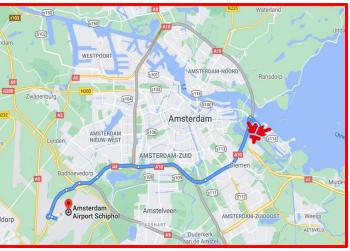
- 20 minutes from Schiphol airport
- Easy to reach by public transport and car
- On the waterfront

4

#### **Culture that promotes R&D**

- Open and dynamic work culture that stimulates R&D and creativity
- 80% of the employees is actively engaged in R&D





**MEET US AT:** 

# **HighSpeed**Boat Operations**Forum**

JUNE 3-5 2025 GOTHENBURG







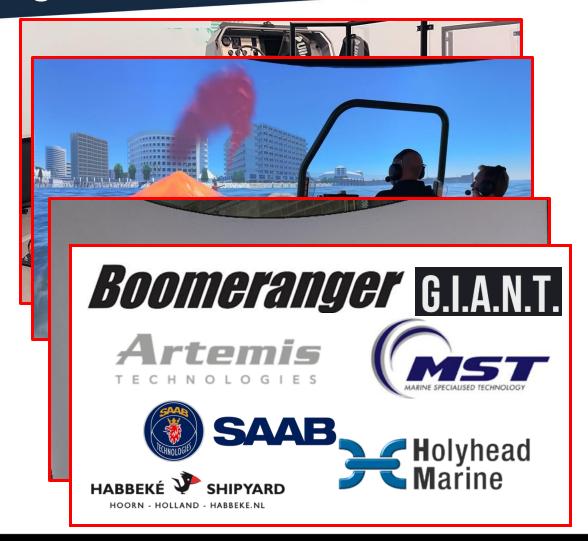
### Customer categories

Military

**Search and Rescue** 

**Government and other organizations** 

**Manufacturers and** architects





### References









**Bridgestone** 











PORSCHE















MICHELIN



























TECHNOLOGIES



















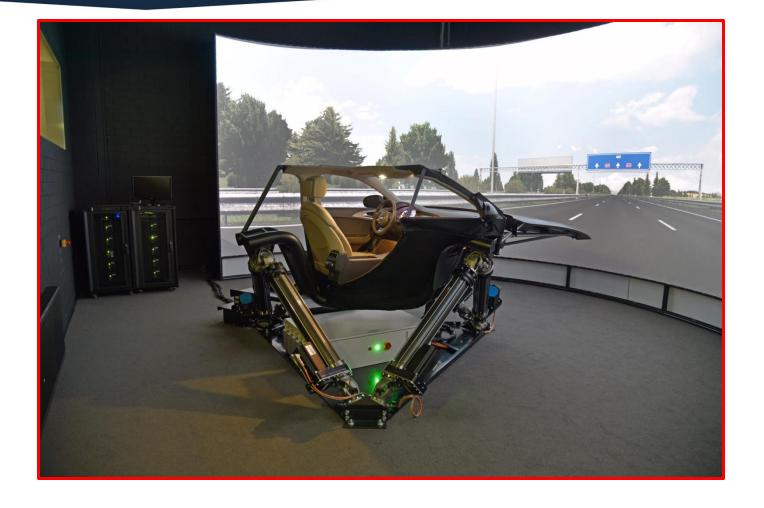




### Porsche

# Audi

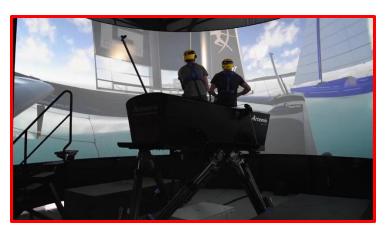






# Artemis Technologies













# 2015: FSSS CODEMO















# 2018: MST FRISC











# 2022: Royal Australian Navy





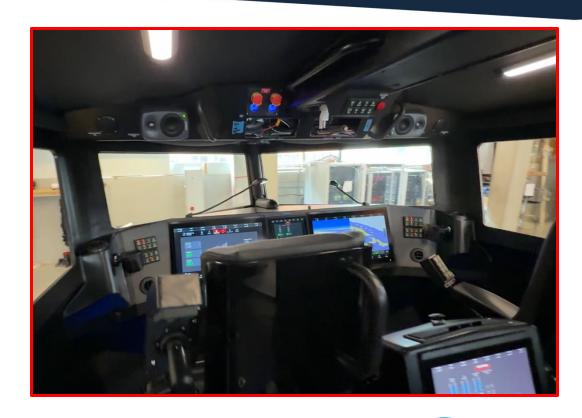








2024: SSRS



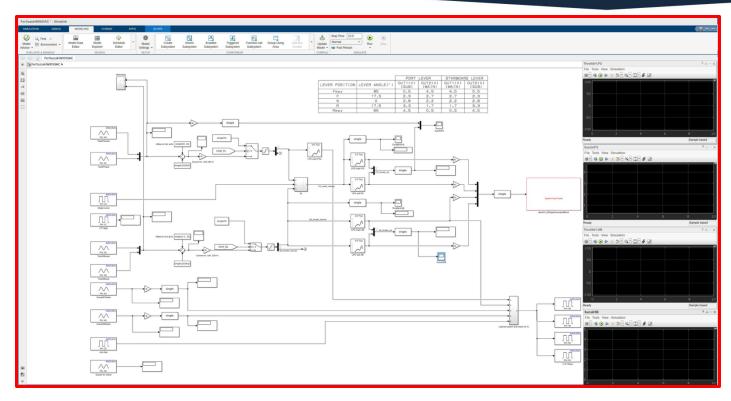








### 2025: Ullman Dynamics

















### A good simulator makes on the water training more effective

1

#### **Familiarization**

- Instruments and controls
- Maneuvering, Seakeeping, Rules of the road
- Fault and emergency handling

2

#### On craft training (initial and ongoing)

- Launch and recovery: slipway, davit crane
- Pacing, Fendering, Interception, Multi craft formations
- High speed navigation, MOB, Tactics

3

#### Mission training: Crew Resource Management

- On board, with multiple units, joined
- Standard procedures and terminology, effectiveness
- Data driven AAR to identify wrong/right/better/develop



- Health and Safety
- Cost: Material, Human resources, Fuel, Ammunition
- Environment



#### rrain as you operate, emotionally engaged

- Instruments and controls are OEM. Operate as on board
- Realistic Radar, VHF and Weapon simulation
- Type specific craft response, optically correct view













"Cruden has a well-developed solution that is not comparable to anything I have seen in the industry" subject-matter expert at RAN





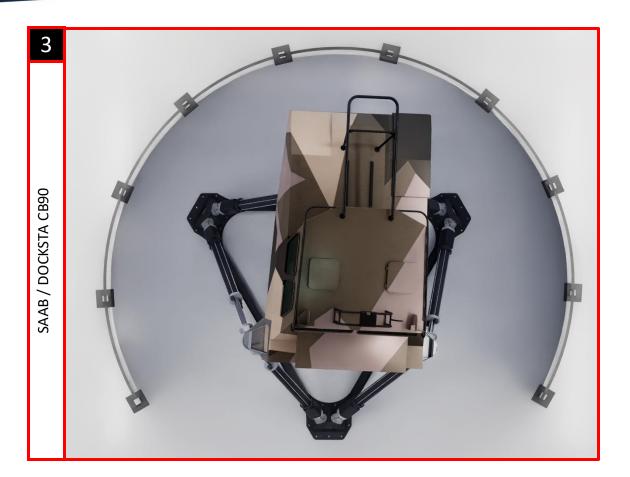




# Standard configurations









# Bespoke configurations

Kullman / Swedeship K09



Habbeké Habbeké Kabulatan Pangalan Pang



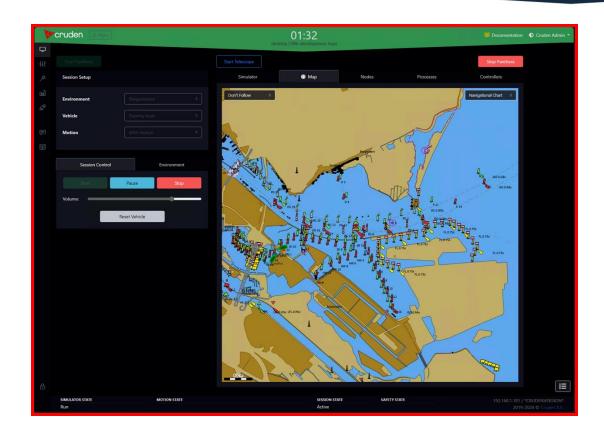


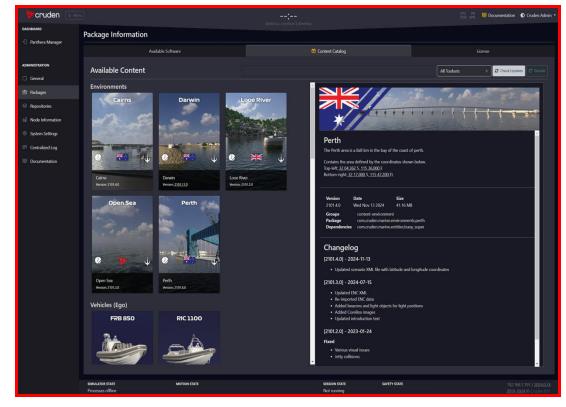
P51 / NSW / RibCraft / MkV





### Web based User Interfaces









# Video1 (Audio on): 12 [m] RHIB, Volvo, dual waterjet

**Total duration** 4:14

Start engines 0:06

Rotate around own axis on differential jets 0:22

Speed up to 40 [knots] 1:00

Cross wake 2:17

Pacing at 20 [knots] 2:30

2:50 Alongside

4:00 Stern ramp recovery



Play this video per mouseclick



### Video2 (Audio on): 11 [m] RHIB, Yanmar, dual waterjet

1:13 Total duration

0:04 Close up on shock mitigation seats

0:33 In transit

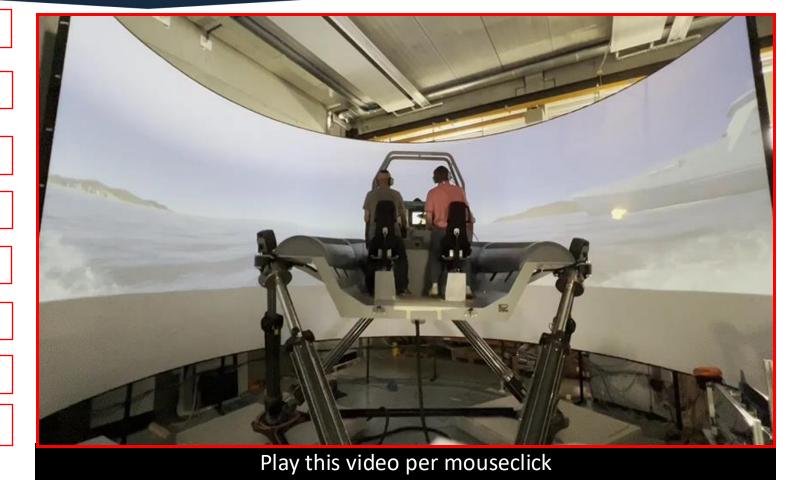
0:35 Sharp port turn

0:51 Instructor view

1:08 In transit

1:12 Slow down

Low visual quality due to bright ambient light
In the Cruden workshop





# Database creation



Digital Twin development Dyngö (Work in Progress)





### Fire and maneuvering





#### Combine tactics with primary task of boat crew

- Mounted guns
- Hand guns
- Remote weapon stations



#### Preferred: dedicated motion and visual system for gunners

- Correct sightlines and motion perception
- Software configurable gunner position



#### Networked

- Combine multiple simulators in a single scene
- Benefit from the state of the art Panthera graphics
- Tracers, watersplashes, hit detection, (ricochet off water)



#### Combined or stand alone weapon operation

- In normal operation, the gunner is in the same scene as the boat crew
- Standalone operation on pre-recorded trip



# Visit us at the exhibition hall

